



STILLWATER HIGH SCHOOL

SOFTBALL SCHEDULE 2010

| Date | Day | Opponent | Site | Time |
|-------------|------------|---------------------------------------|--------------|----------------|
| 8/10/10 | Tue. | at Bartlesville | Bartlesville | V 4:30/6:00 |
| 8/10/10 | Tue. | JV Conference Festival | Stillwater | TBA |
| 8/12/10 | Thu. | vs. Carl Albert | Stillwater | JV 4:30/V 6:00 |
| 8/13-14/10 | Fri.-Sat. | Stillwater Festival | Stillwater | TBA |
| 8/16/10 | Mon. | at Sand Springs | Sand Springs | JV 5:00/6:00 |
| 8/17/10 | Tue. | at Enid | Enid | V 4:30/JV 6:00 |
| 8/19-21-10 | Thu.-Sat. | at Perry JV Tournament | Perry | TBA |
| 8/20-21-10 | Fri.-Sat. | at Carl Albert Varsity Tournament | MWC | TBA |
| 8/24/10 | Tue. | at Broken Arrow | Broken Arrow | JV 5:00/6:30 |
| 8/26/10 | Thu. | vs. Enid | Stillwater | JV 5:00/V 6:30 |
| 8/27/10 | Fri. | at Putnam City North Varsity Festival | PC North | TBA |
| 8/30/10 | Mon. | vs. Union | Stillwater | JV 5:00/V 6:30 |
| 8/31/10 | Tue. | vs. Ponca City | Stillwater | JV 5:00/V 6:30 |
| 9/2/10 | Thu. | at Tonkawa | Tonkawa | V 5:00/JV 6:30 |
| 9/7/10 | Tue. | vs. Sapulpa | Stillwater | JV 5:00/V 6:30 |
| 9/9-11/10 | Thu.-Sat. | at OU Varsity Tournament | Norman | TBA |
| 9/13/10 | Mon. | vs. Owasso | Stillwater | JV 5:00/V 6:30 |
| 9/16/10 | Thu. | at Sand Springs | Sand Springs | V 5:00/6:30 |
| 9/16/10 | Thu. | vs. Sand Springs | Stillwater | JV 5:00/6:30 |
| 9/17-18/10 | Fri.-Sat. | at Putnam City Varsity Tournament | PC | TBA |
| 9/20/10 | Mon. | vs. Muskogee | Stillwater | V 5:30 |
| 9/23/10 | Thu. | vs. Piedmont (Tentative) | Stillwater | JV 5:00/V 6:30 |
| 9/24-25/10 | Fri.-Sat. | at Broken Arrow JV Tournament | Broken Arrow | TBA |
| 9/28/10 | Tue. | at Ponca City | Ponca City | JV 5:00/V 6:30 |
| 9/30/10 | Thu. | at Deer Creek | Deer Creek | JV 5:00/V 6:30 |
| 10/1-2/10 | Fri.-Sat. | at Bixby Festival Varsity | Bixby | TBA |
| 10/5-8/10 | TBA | Regional | TBA | TBA |
| 10/14-16/10 | Thu.-Sat. | State | OKC | TBA |

All dates and times subject to change

4/30/10